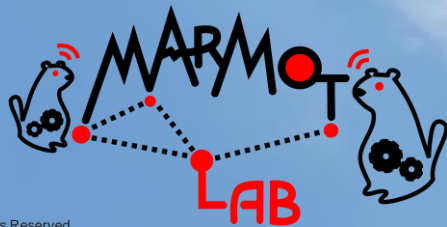


Homogeneous and Heterogeneous Multi-Robot Coverage

Guillaume Sartoretti

Assistant Professor, National University of Singapore



NUS
National University
of Singapore

National University of Singapore

Multi-Agent Ergodic Coverage

- Many search and surveillance applications have prior information, e.g., target distributions, information from scouting missions, satellite images, etc.
- Coverage tasks benefit greatly from high cooperation levels in the team, e.g., to distribute agents, avoid redundant work, or even leverage individual agent capabilities/synergies.
- Ergodic coverage offers a unique and natural means to tackle homogeneous and heterogeneous coverage problems in the presence of prior knowledge.

Outline

- Homogeneous Teams
 - Reminder on SA Ergodic Planning
 - Sequential MA Planning
 - Examples
- Heterogeneous Teams
 - Spectral-Based Distribution
 - Systematic Investigation

Background on Ergodic Trajectory Optimization

- Reminder: we seek paths that minimizes the Ergodic metric

$$\Phi(\gamma, \xi) = \sum_{k=0}^m \alpha_k (c_k(\gamma(t)) - \xi_k)^2$$

$$\gamma = [x_0, \dots, x_{T-1}]$$

Robot trajectory

$$\xi(x)$$

Utility function

$$c_k(\gamma(t)) = \frac{1}{T} \sum_{t=0}^{T-1} F_k(x_t)$$

Time-averaged
trajectory statistics

$$m = 100$$

Number of Fourier
coefficients

$$\alpha_k = \sqrt{(1 + k^2)^{-(d+1)}}$$

normalizing
coefficients

$$\xi_k = \int_X F_k(x) \xi(x) dx$$

Utility distribution

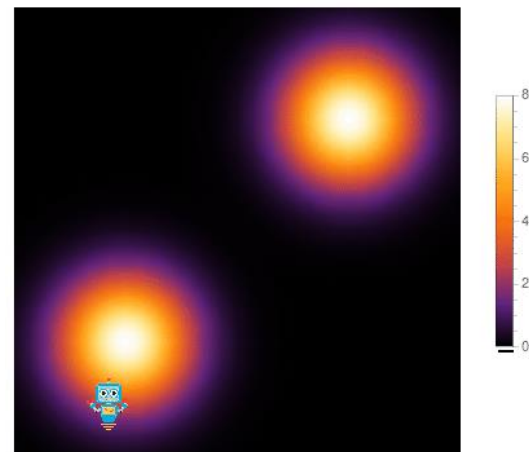
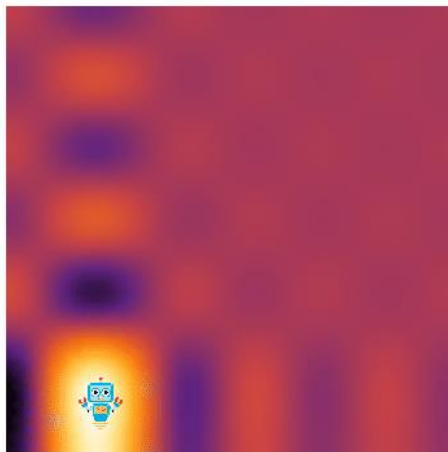
Background on Ergodic Trajectory Optimization

- Find controls that minimize the Ergodic metric

$$\mathbf{u}^* = \arg \min_{\mathbf{u}} \Phi(\gamma, \xi)$$

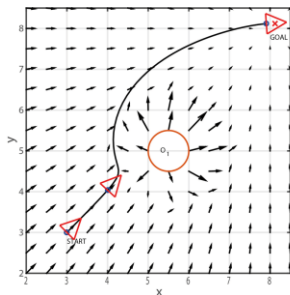
- subject to dynamic constraints

$$\text{subject to } \dot{\mathbf{q}} = f(\mathbf{q}(t), \mathbf{u}(t))$$



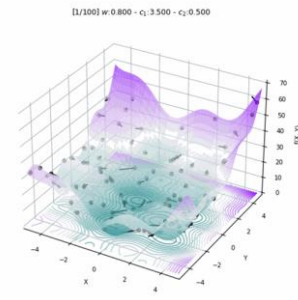
Stochastic Trajectory Optimization

- Deterministic vs Stochastic trajectory optimization
- Example of DTO: Artificial Potential Field, A*, etc.
- Example of STO: Rapidly exploring random tree, Particle swarm optimization, simulated annealing, Bayesian optimization, etc.



APF [4]

RRT [5]



PSO[6]

- In our case, we use sampling-based cross-entropy planning [3]

[3] Kobilarov, M. (2012). Cross-Entropy Randomized Motion Planning. Robotics: Science and Systems VII, 153.

[4] Fedele, G. (2018). Obstacles avoidance based on switching potential functions. Journal of Intelligent & Robotic Systems, 90, pp.387-405.

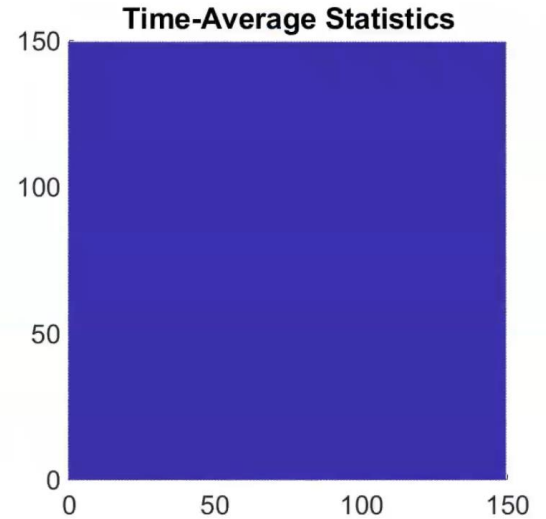
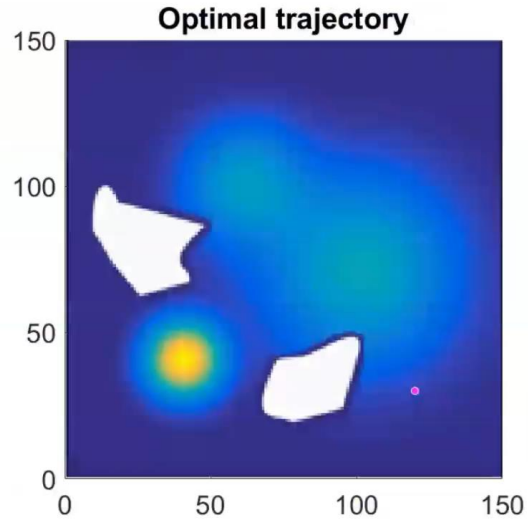
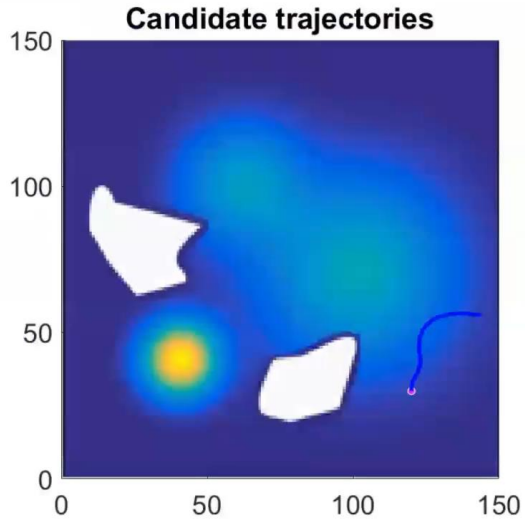
[5] LaValle, Steven M. (1998). Rapidly-exploring random trees: A new tool for path planning. Technical Report (TR 98-11).

[6] Axel Thevenot. <https://towardsdatascience.com/particle-swarm-optimization-visually-explained-46289eeb2e14>

Sampling-based Cross-Entropy Ergodic Planning

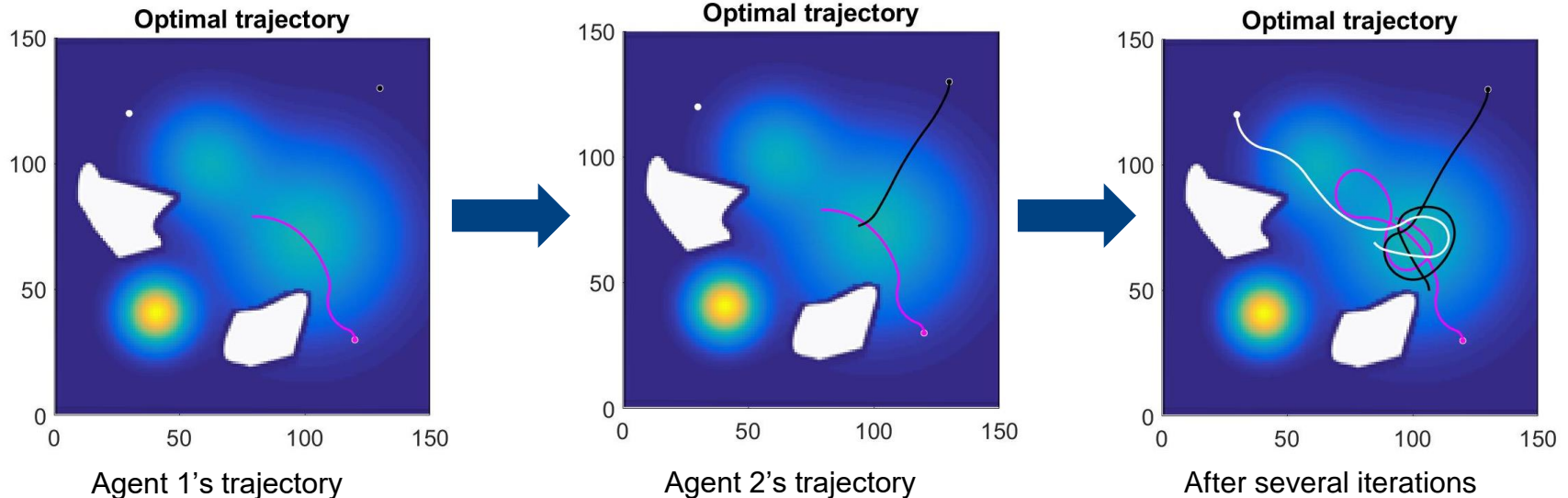
- Dubins car model with state $q = (x, y, \theta)$ of coordinates and orientation
$$\dot{x} = u \cos\theta, \quad \dot{y} = u \sin\theta, \quad \dot{\theta} = v$$
- Define primitives based on forward velocity v and turning rate w (based on the agent's dynamics)
 - straight lines (constant velocity v , and $w = 0$)
 - arcs of radius v/w ($v, w \neq 0$)
- Importance sampling and evaluation on ergodicity at each timestep
 - Starting from the previous ending position
 - Sample a set of trajectories, each a sequence of primitives ($z = [v_1, w_1, v_2, w_2, \dots, v_n, w_n]$)
 - Calculate Ergodicity and update sampling distribution using elite trajectories
 - Iterate above steps until converge

Single agent Cross-Entropy Ergodic Planning

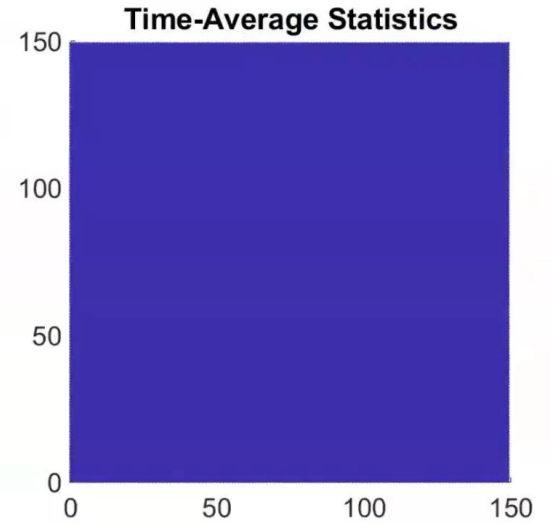
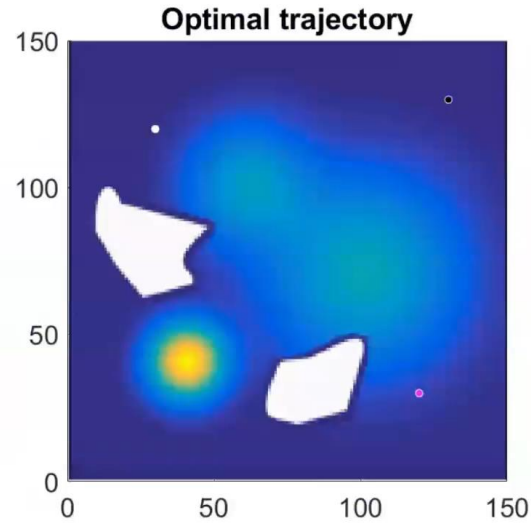
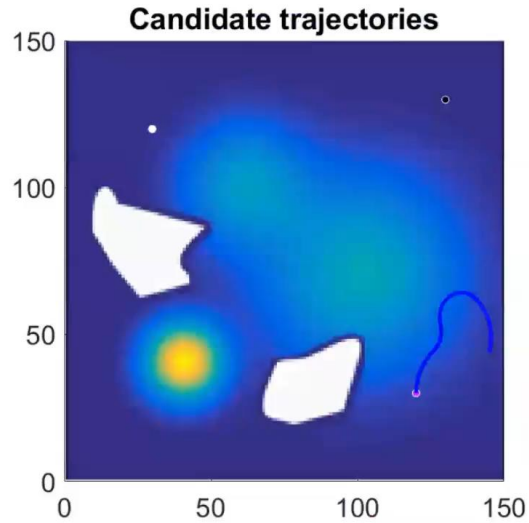


Homogeneous Multi-Agent Ergodic Planning

- Sequential MA Ergodic planning: For each agent
 - get current time accumulated statics conditioned on all previous planned agents
 - plan a current optimal trajectory (using SA planner)
 - renormalize time accumulated statics for the next decision agent



Multi agent Cross-Entropy Ergodic Planning



Outline

- Homogeneous Teams
 - Reminder on SA Ergodic Planning
 - Sequential MA Planning
 - Examples
- Heterogeneous Teams
 - Spectral-Based Distribution
 - Systematic Investigation

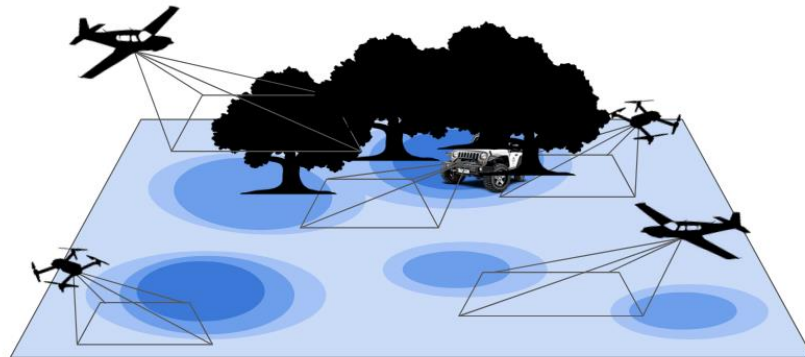
Cooperation in Heterogeneous Teams



<https://medium.com/@oluwafemiakhoa/the-convergence-of-human-ambition-and-artificial-intelligence-c45f8e7371bf>

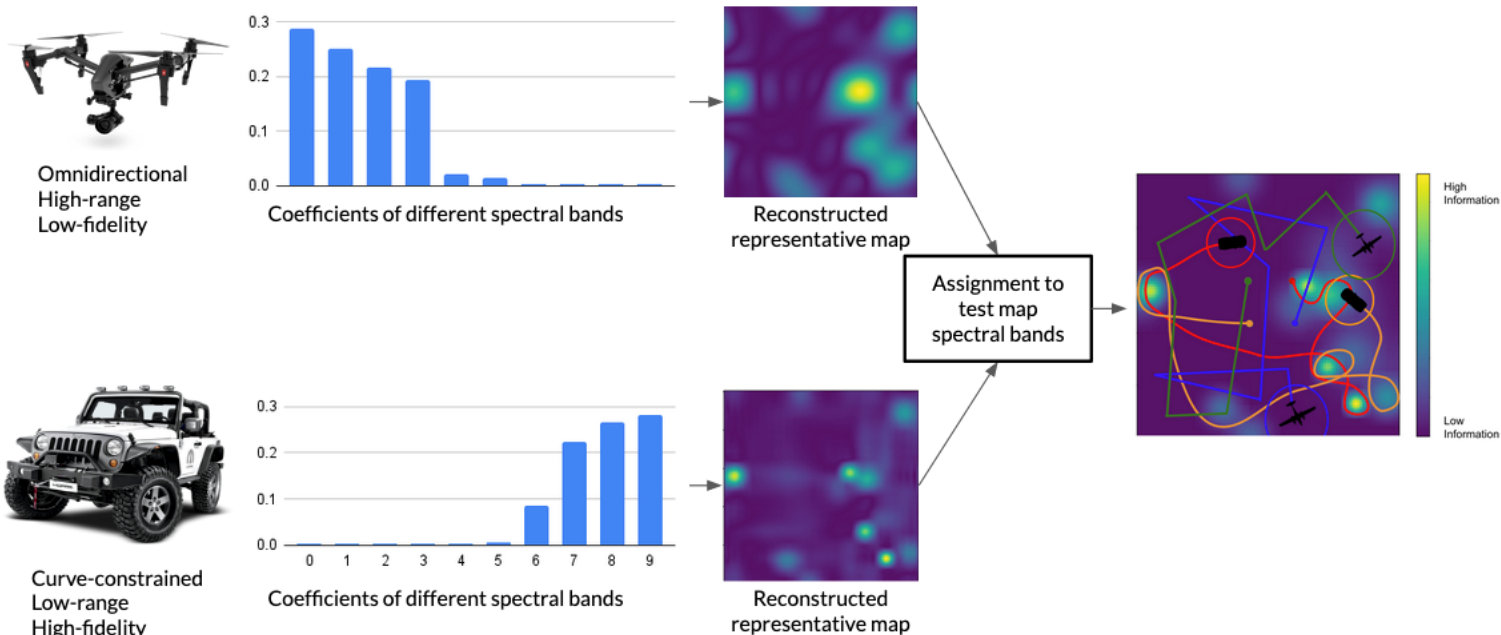


<https://www.nasaspaceflight.com/2021/03/nasa-preparing-ingenuity-enabling-future-missions/>



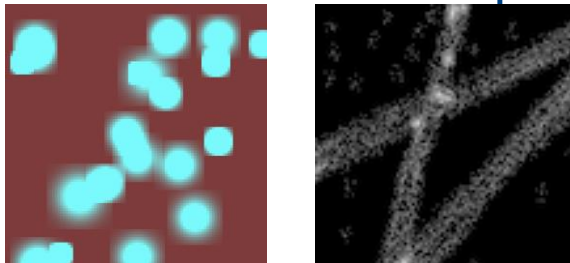
Heterogeneous Ergodic-Based Distribution

- ▶ Key Idea: Let agents identify/leverage their own capabilities
 - ▶ Distribution of heterogeneous agents directly in the spectral domain
 - ▶ Spectral bands encode information at different scales, matching their individual motion/sensing capabilities



Simulation results

- Fixed, randomly generated search problems over Gaussian-based and road network information maps

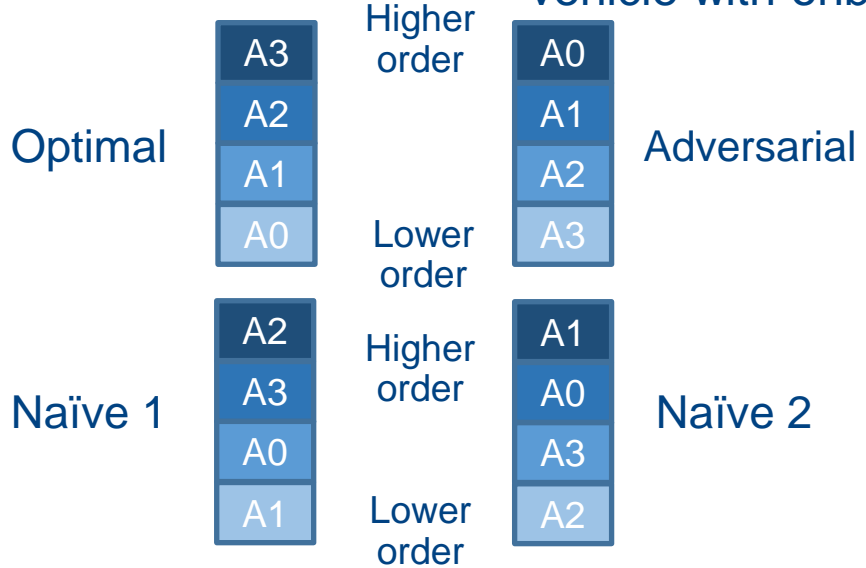


- Teams: mix of agents with different Gaussian sensor footprints
- Cross-entropy planner, based on path primitives

Agent Types and Assignments

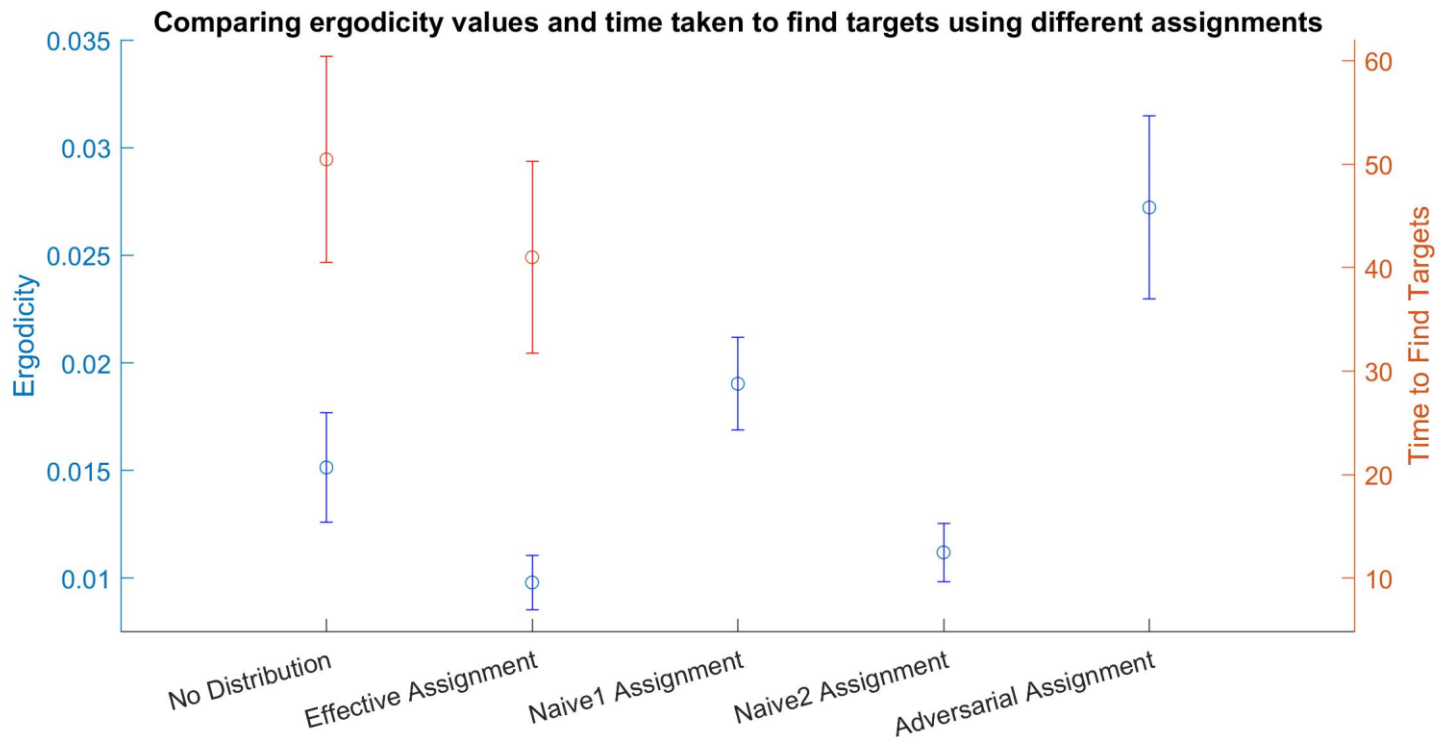
- A0: low-fidelity, high-range sensor, omnidirectional motion model (e.g., UAV flying at high altitude)
- A2: high-fidelity, low-range sensor, omnidirectional motion model

- A1: low-fidelity, high-range sensor, curve-constrained motion model
- A3: high-fidelity, low-range sensor, curve-constrained motion model (e.g., ground vehicle with onboard LiDAR)

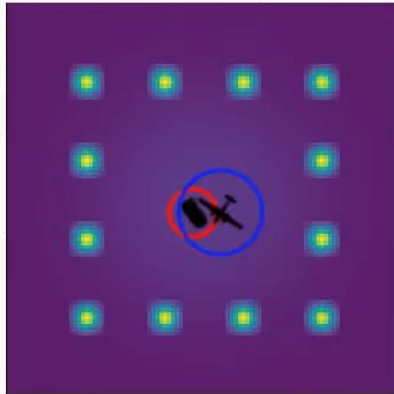


Simulation results

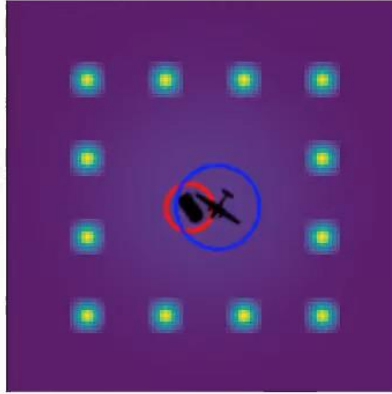
- 40% improvement in coverage efficiency, 15% in time to find all targets



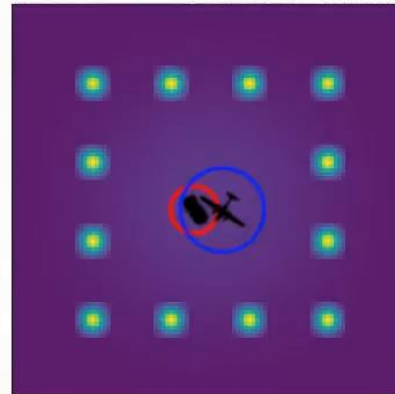
Simulation results



Optimal Assignment

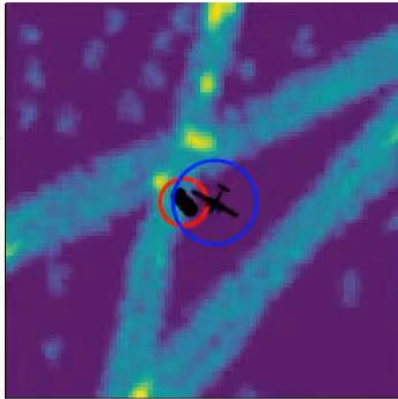


Naive Assignment

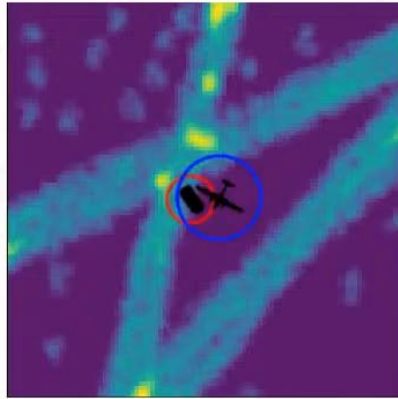


Adversarial Assignment

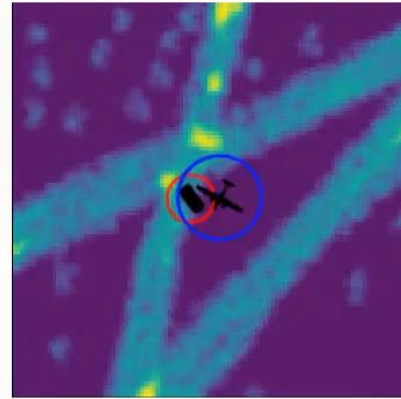
Simulation results



Optimal Assignment



Naive Assignment



Adversarial Assignment

Summary

- Multi-Agent Coverage benefits from high cooperation to help distribute agents, avoid redundant work, and even leverage individual capabilities/synergies within the team
- Single-Agent Ergodic Planning can be naturally extended to offer these advantages
 - Sequential planning
 - Joint Planning feasible, but more expensive (cannot scale well)
 - Heterogeneous distribution of the agents in spectral domain
- Interesting note: paths with lower Ergodicity often correlate with better time to find discrete targets (in addition to better balancing exploration/exploitation of prior information).